

Elkhorn Attack

"Santa Shootout"

Tournament Rules



Tournament Rules:

Regulation Game:

- All grades will play on a 10' rim. 3rd grade will utilize a 12' free throw line and all other grades will utilize a 15' free throw line.
- 3rd grade will use a junior 27.5" size basketball. 4th thru 7th grades will use an intermediate size 28.5" basketball. 8th grade will use an official size 29.5" basketball.
- Each game will consist of 4 – 8-minute quarters with a running clock. Clock stops on all timeouts, injuries and all dead balls during the last 2 minutes of each quarter.
- Each team must provide an adult volunteer for scorebook and clock.
- Halftime is 4 minutes in length.

Time Outs:

- Each team will receive 1 full 60 second and 1 – 30 second timeout, per half; no carryover to the 2nd half or overtime.

Full Court Pressing:

- 3rd Grade (All Levels): No full court pressing until the last minute of the second half, only if the score differential is less than 10 points.
- All other grades and levels: Full court pressing is allowed anytime, at all levels, to a 20-point lead.

Overtime:

- The first OT will be two minutes, with the clock stopping on all timeouts, injuries and all dead balls in the last minute of overtime.
- If the game remains tied after the first overtime, all future overtimes will be sudden death 4-minute overtime periods, with the clock stopping on all timeouts, injuries and all dead balls in the last minute of the sudden death overtime. The first team to score in sudden death OT wins the game.
- Each team gets one 1 full 60 second timeout in each OT period; no carryover.

Standings / Tie Breakers:

- Game scores, game schedules and standings will be posted on Tourney Machine.
www.tourneymachine.com.
- Round Robin Tie-Breakers: (When you move down to the next tie-breaker, the previous one drops off and will no longer be used)
 - 1) Record
 - 2) Head-to-Head
 - 3) Point Differential (20 point maximum)
 - 4) Total Points Allowed